¿Cómo contar la predicción probabilistica?

How to tell probabilities in weather forecasting?

Part I: The problem with probabilities

-Why all this talk about uncertainty and probabilities?

- The computer forecasts have never been so accurate!

When the deterministic forecasts become more accurate the public's demands will increase: more details, better timing, longer forecasts.

So the role of uncertainty will never go away!

-We cannot escape probability forecasts!



Probability forecasting is

1. Politically controversial

Leaves the decisions to the decision makers and they will be unable to blame some external source

2. Scientifically controversial

Deterministic weather models versus probabilistic. The maths of probabilities is simple but different

3. Philosophically controversial

What is "probability"? Frequentist "objective" vs Bayesian "subjective" statistics

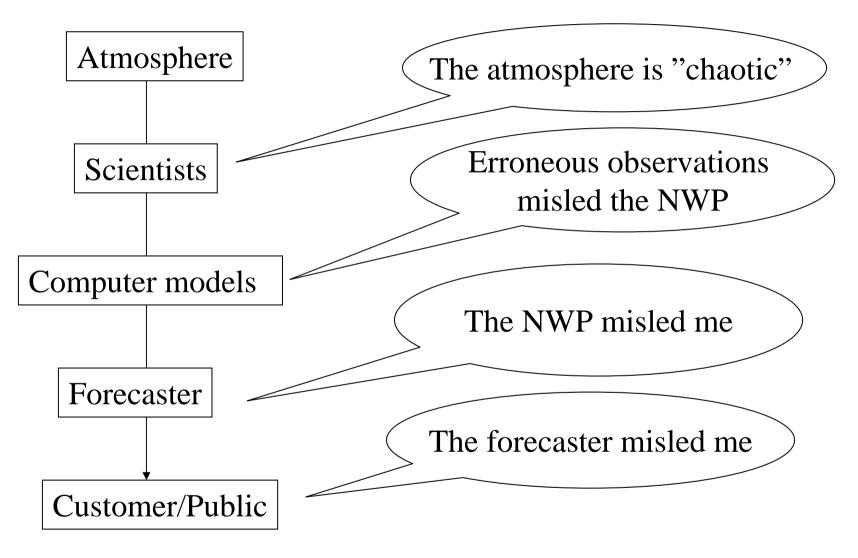
1. Politically controversial



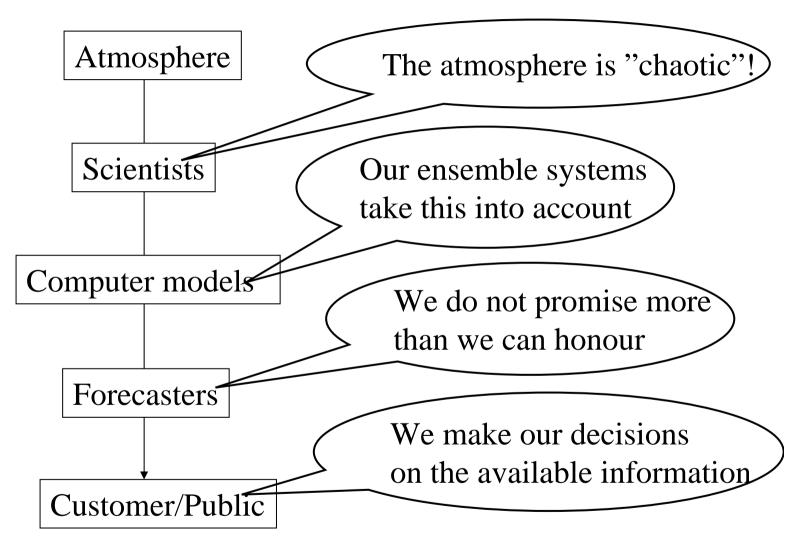
-We want more accurate deterministic weather forecasts – not some bloody index that tells how bad the forecasts are!

We all want more accurate deterministic weather forecasts. But as long as they are not 100% perfect, knowing their uncertainty improves our decisions.

"The Blame Game" or "The Passing of The Buck"



The future attitude of responsibility



2. Scientifically controversial

-Why did it take so long for probability theory to develop?

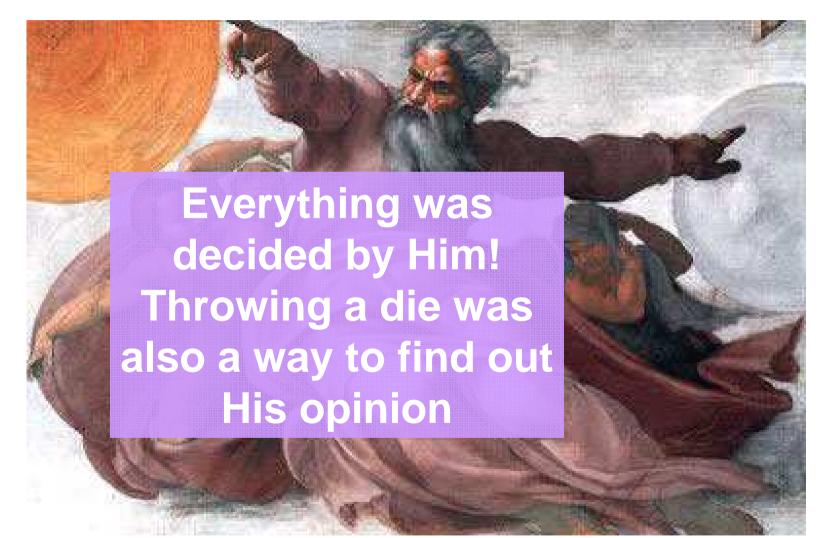
In the 1500s probability theory grew out of the interest in gambling



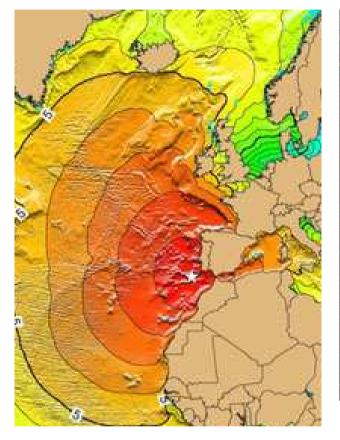


But people have gambled since the last ice age or even before that – so why the delay??

This knowledge did not "spill over" into science because people did not have any perception of *randomness*



The Lisbon earthquake and tsunami 1755





made people start doubting that

an all mighty God decides everything.

From 1750's ideas about randomness in science

Poor understanding of measurement errors in the 1700's

- 1. Scientists (astronomers) had the habit of selecting their "best" measurement
- 2. They didn't understand that measurement errors did not add up and instead randomly cancelled out
- 3. They disliked <u>averages of</u> <u>observations</u> since these did not normally agree with individually measured values

The same is true for forecasters in our times

- 1. Many forecasters look for the *Model of the Day*
- 2. Many forecasters feel uncomfortable with more than one NWP
- 3. The <u>ensemble mean</u> is disliked because it does not represent a possible state of the atmosphere

This leads us into an even more *difficult and controversial issue* than probabilities:

-What about any <u>categorical</u> forecast information?

In statistics probability is called "The 2nd moment" where "The 1st moment" is the mean or median.

A "first" or "best" categorical estimate is supplemented by a standard deviation/probability:

"Wind around 9 m/s, with a 30% probability of gale"

Where do we get this from???

The "Best Data" Paradox

©UK Met Office

If <u>probabilities</u> are difficult to interpret and use, they are fairly simple to produce

<u>Categorical values</u>, on the other hand, are easy to interpret but, paradoxically, difficult to produce

Accurate, not "jumpy" and consistent with probabilities, but not always "physically realistic"

Should they be the ensemble mean or median, or taken from a favoured NWP model?

"Physically realistic" but less accurate, very "jumpy" and not consistent with the probabilities

3. Philosophically controversial:

The statistical community has, with respect to probabilities, since long been divided into Frequentists and Bayesians



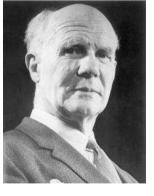
Karl Pearson 1857-1936



Jerzy Neyman 1894-1981



Ronald S Fisher 1890-1962



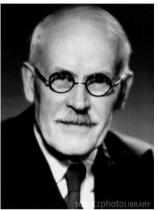
Egon Pearson 1895-1980



Robert O. Schleifer 1914-94



Leonard J. Savage ACOMET Madrid 14 June 2014 1917-71 Anders Persson



Harold Jeffreys 1891-1989



Howard Raiffa 1924 -14

Limitation of the frequentist definition:

Before summer 2000 Concord was regarded as the world's safest airplane with 0% accidents (per flight hours). . .





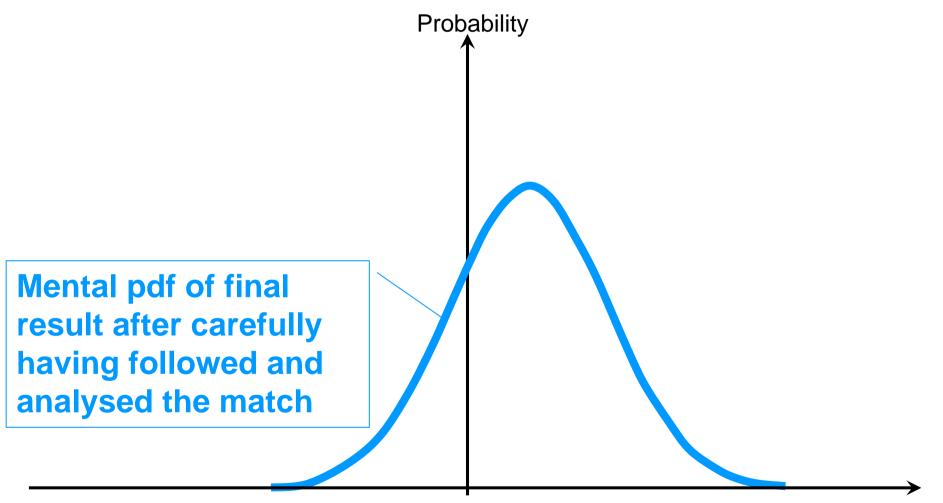
$$\frac{0}{100\ 000^{h}} < \frac{1}{1\ 000\ 000^{h}}$$

. .after the summer 2000 crash it became the most unsafe

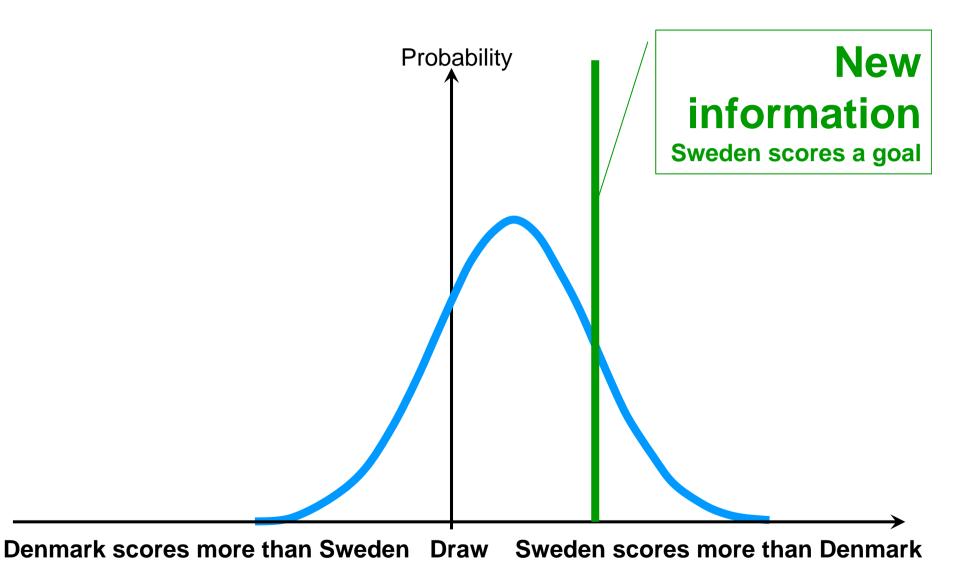
$$\frac{1}{100\ 000^{h}} > \frac{1}{1\ 000\ 000^{h}}$$

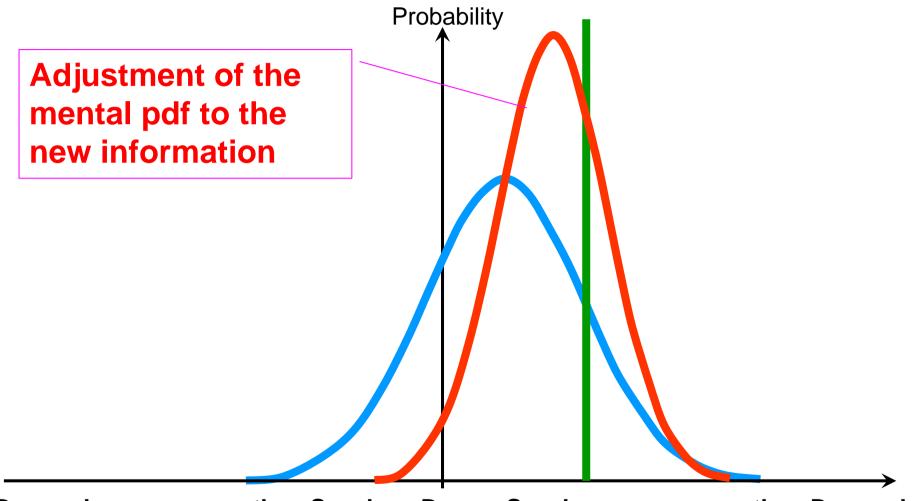
Denmark-Sweden football

After 78 minutes: 0 - 1



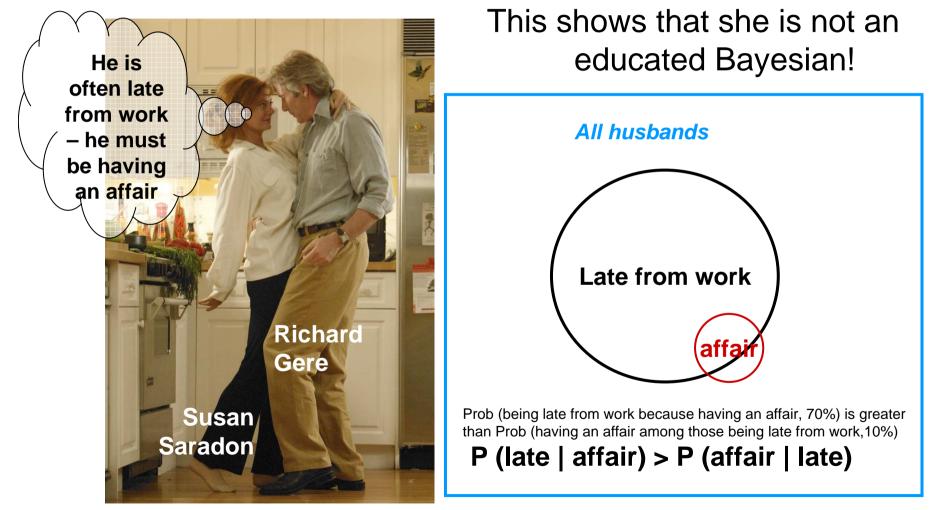
Denmark scores more than Sweden Draw Sweden scores more than Denmark



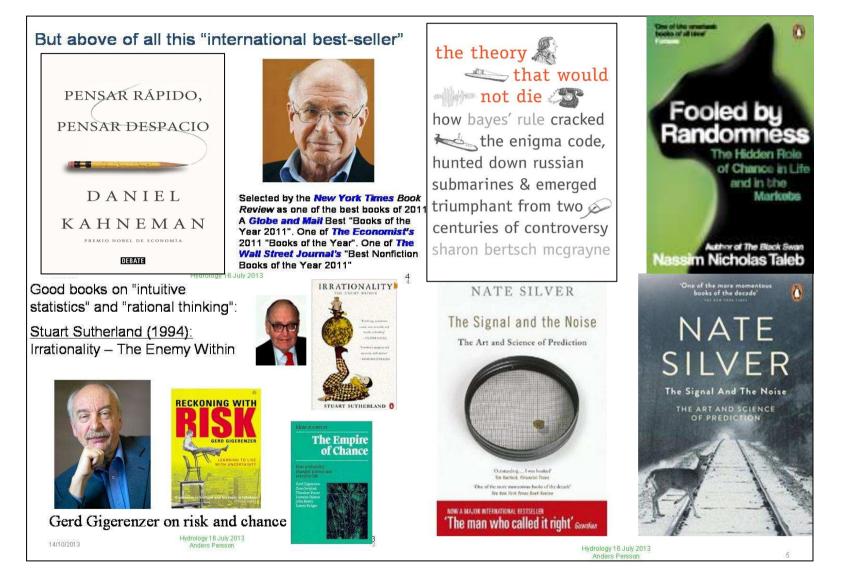


Denmark scores more than Sweden Draw Sweden scores more than Denmark

The subjective or Bayesian probability A quick primer (from the 2004 movie "Shall we dance?")



Some good books about uncertainty, Bayes and intuitive statistics



A week's course in "intuitive statistics"

Monday: *The classical definition of probability*

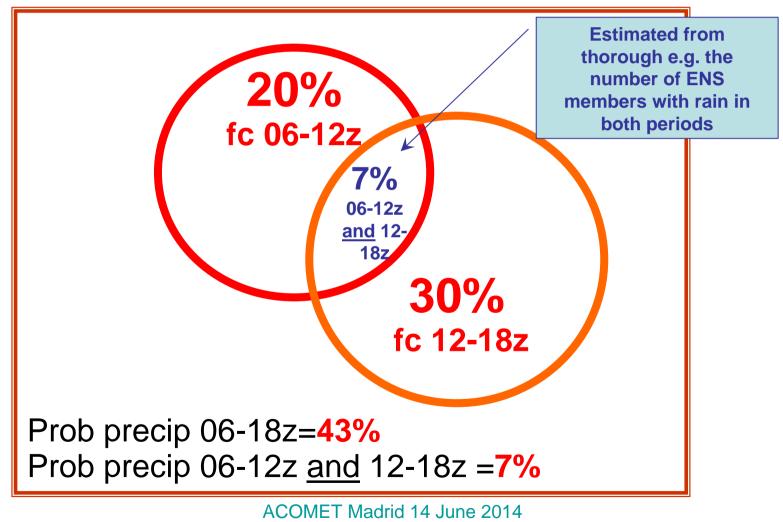
Tuesday: The frequentist definition of probability

Wednesday: The subjective probability definition

Thursday: Decision making from probabilities

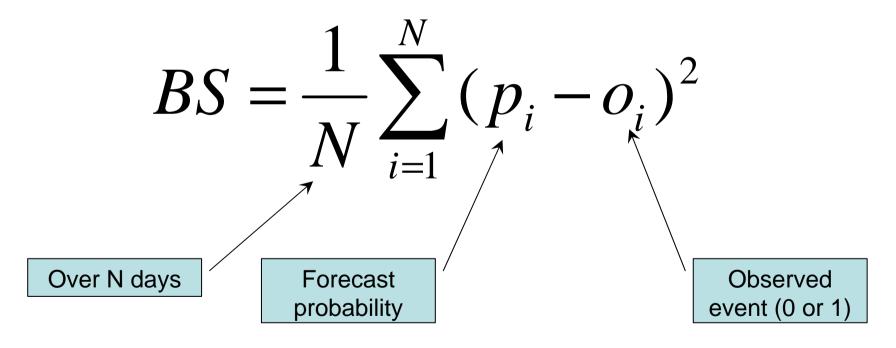
Friday: The psychology of probabilities

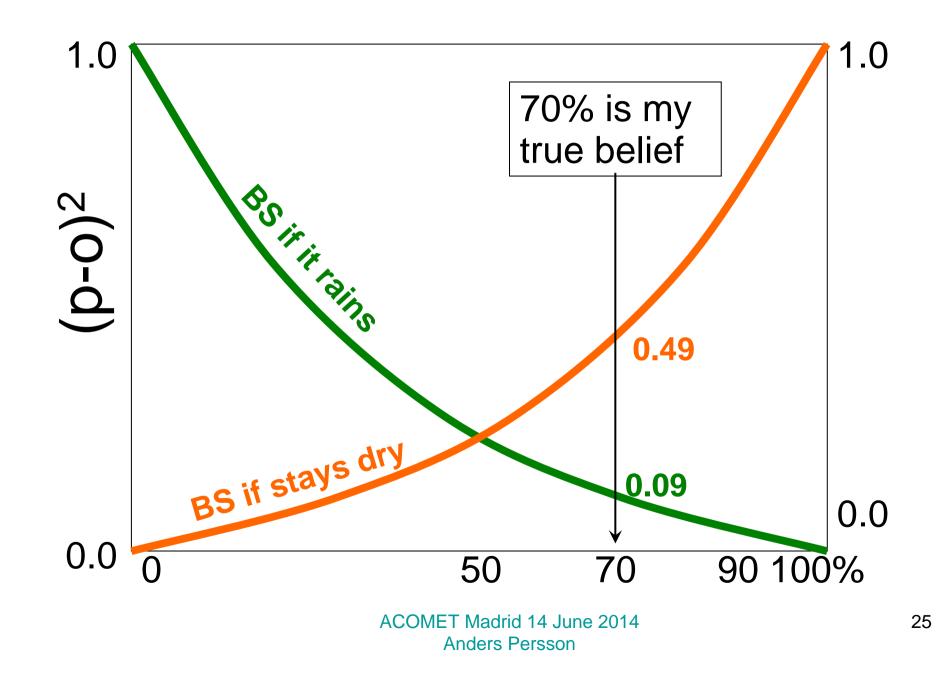
Monday: *The classical definition of probability* helps us adding or dividing probabilities.

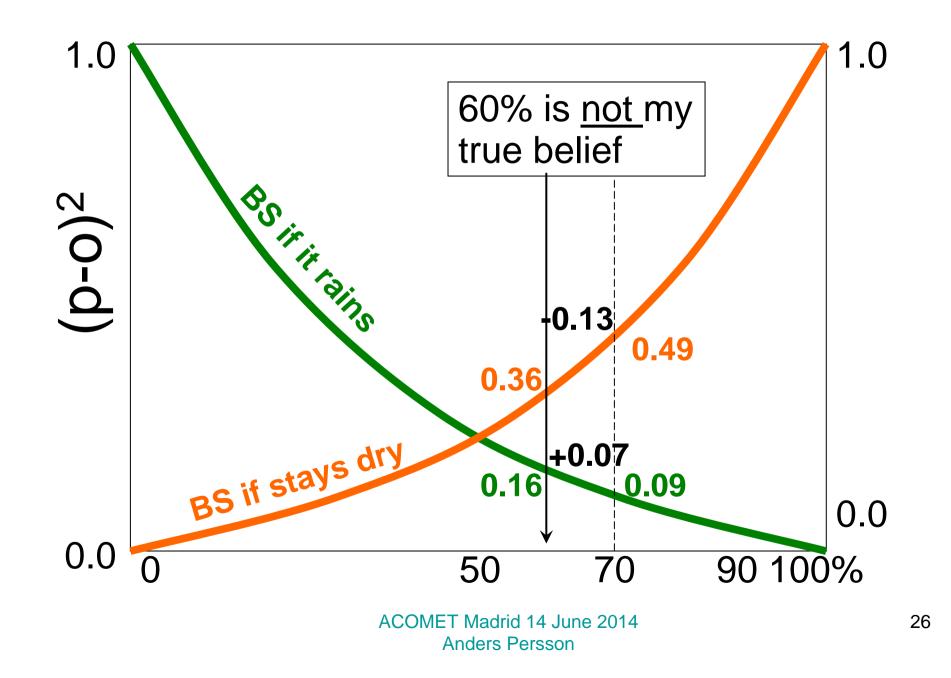


Tuesday: *The frequentist definition of probabilities* involves statistical calibration and verification of probability forecasts.

-How does the "proper" Brier score (BS) "know" my true opinion?



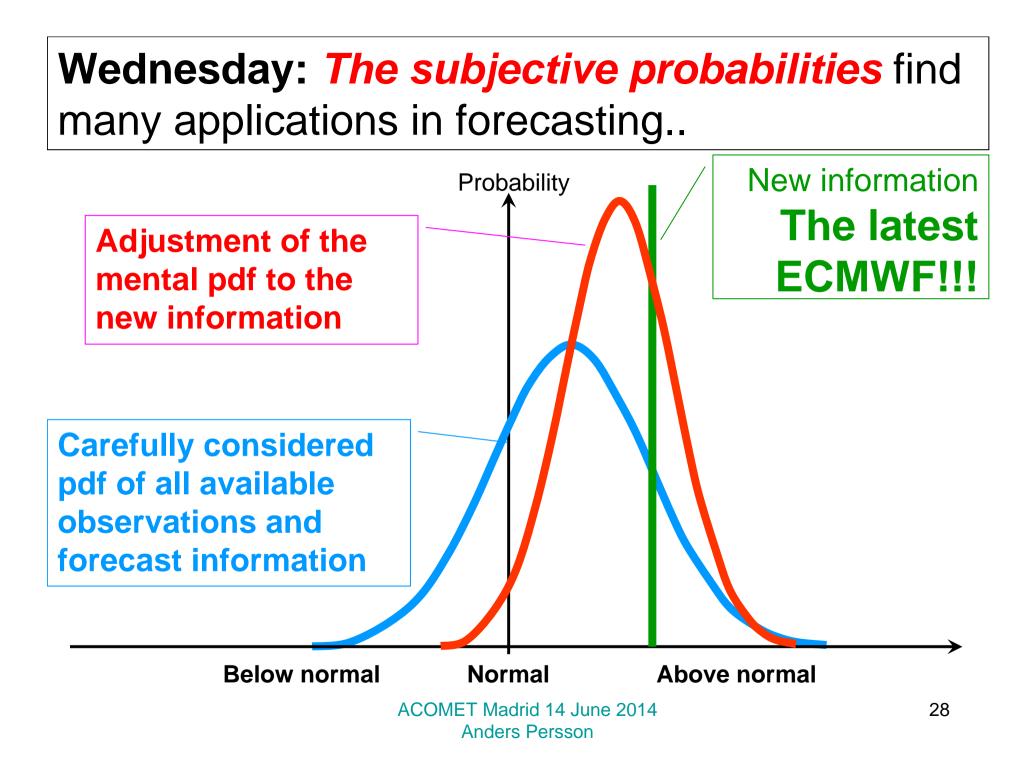




Reducing BS by -0.13 if it stays dry and increasing BS by only +0.07 if it rains sounds like a reward by -0.06 thanks to my "tactical" decision.

But according to my <u>true belief</u> the chance of rain is 70% so those numbers have to be weighted:

-0.13-30% + 0.07-70% = +0.01

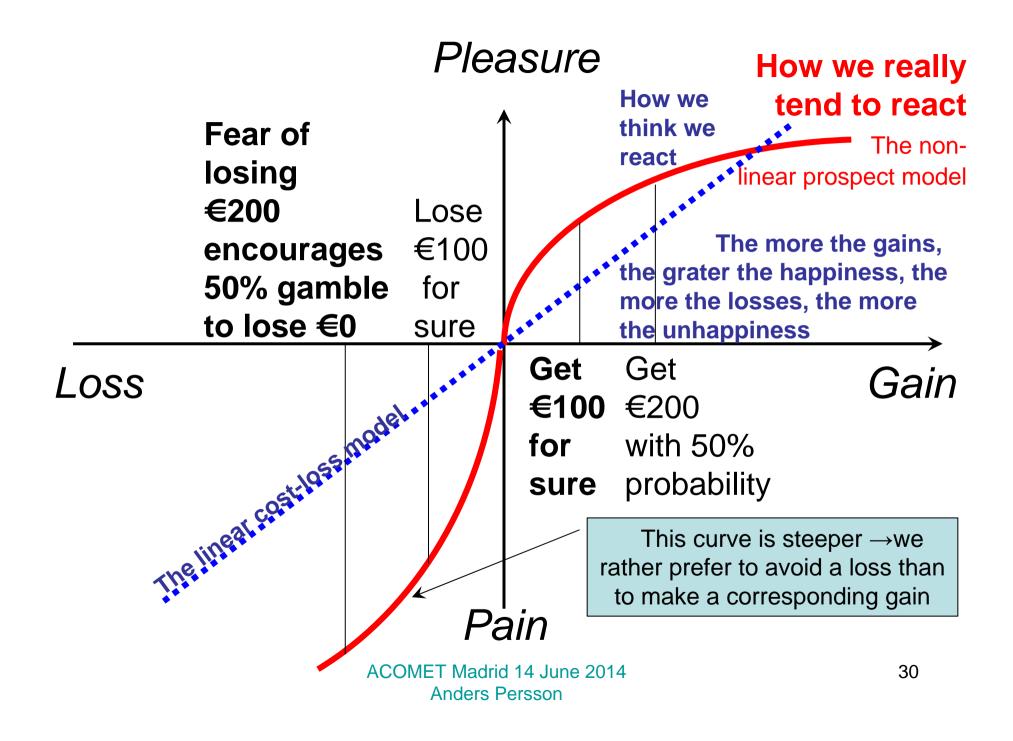


Thursday: *Decision making from probabilities* cannot be based on the cost-loss model only.

-What do you prefer?

-An 80% <u>chance</u> of winning € 1000 or -Get € 700 <u>directly</u> in your hand?

According to the cost-loss model, the first alternative is to be preferred ($\leq 800 > \leq 700$) However, most people, even professors in mathematical statistics, would take the ≤ 700

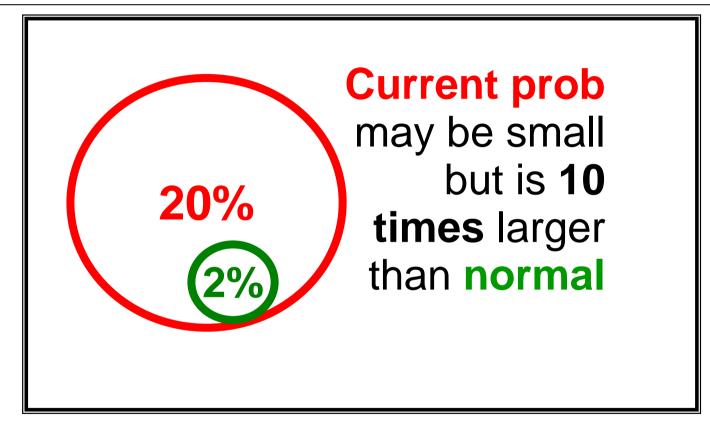


The 2005 Trento dice game

- 1. A separate die is cast to define the probability of rain
- 2. It can be 16%, 33%, 50%, 67% or 83% (never 0% and 100%)
- 3. The participants can insure themselves against the weather
- 4. A die with the corresponding proportion of rain and sun is cast

5. With the sun coming up nobody loses, with rain those who have not insured

Friday: *The psychology of probabilities* deals with the communication of uncertainty.



More about this in the 2nd lecture

Questions?